

Case Title : ASU Qtopia_Mine Hunt Testing	
Hardware : GTA02v5	
Software	Kernel : 20080705-asu.stable-ultimate.bin
	Root file system : 20080714-asu.stable-rootfs.jffs2
Test Scope : To test Mine Hunt Functionality	
Test Environment : Device , FIC GTA02 Battery	
Tested By : Wendy	
Tested Date : 2008.07.14	

Case ID	Cases	Result	Remark (Ticket No.)
1	Access Game		
1.1	Tune On/OFF Mine Hunt	Passed	
2	Option		
2.1	Choose player level	Passed	
2.2	View how to play	Passed	
3	Playing Game		
3.1	Set the flag for mine	Failed	#1585 make flag with press and hold function does not working in Mine hunt
3.2	Playing Game and Lay a mine	Passed	
4	Performance While Playing game		
4.1	Receive a SMS while playing game	Passed	
4.2	Incoming a call while playing game	Passed	
4.3	Power off while playing game	Passed	
4.4	remove battery while playing game	Passed	
4.5	Low battery and then auto power off while playing game	Passed	