

Case Title: ASU Qtopia\_Mine Hunt Testing

Hardware: GTA02v5

Software Kernel: 20080705-asu.stable-uImage.bin

**Root file system**: 20080708-asu.stable-rootfs.jffs2

Test Scope: To test Mine Hunt Functionality
Test Environment: Device, FIC GTA02 Battery

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Tested Date: 2008.07.10

Case ID	Cases	Result	Remark (Trac No.)
1	Access Game		
1.1	Tune On/OFF Mine Hunt	Passed	
2	Option		
2.1	Choose player level	Passed	
2.2	View how to play	Passed	
3	Playing Game		
3.1	Set the flag for mine	Failed	# 1585 : make flag with press and hold function does not working
3.2	Playing Game and Lay a mine	Passed	
4	Performance While Playing game		
4.1	Receive a SMS while playing game	Postponed	can not recevie sms at the moment
4.2	Incoming a call while palying game	Passed	
4.3	Power off while playing game	Passed	
4.4	remove battery while playing game	Passed	
4.5	Low battery and then auto power off while playing game	Passed	